

Art and Design

At Keyworth Primary School, we believe that it is every child's right to have the creative freedom to express themselves and their individuality; to be curious and inspired; to explore different ideas, themes, styles and cultures in an environment that is respectful and values inclusivity and innovation. Through our art curriculum, we aim to equip our children with the knowledge and skills needed to investigate, experiment, refine and create: each year, building upon their learning from the previous year. We encourage our children to think critically about their own practice and that of others, to reflect upon and be inspired by the work of great artists from different countries and cultures and recognise the ways in which their work has contributed to and reflects society.

| Reception (Art and DT) | | | | | | | | |
|--|---|----------------------------|--------------------------|-------------|-------------|-----------|-------------------|------------------------|
| Birth to Five Matters and ELG | Autumn 1 | Autumn 2 | Spring | 1 | Spring | g 2 | Summer 1 | Summer 2 |
| Uses their increasing knowledge and | Colour mixing | Creating stick puppets for | or Naming the prim | ary | Using cla | ay to | Observational | Paper mâché to make |
| understanding of tools and materials | experimentation. | retelling stories | colours and mixir | g them. | mould a | and | drawings of | planets. |
| to explore their interests and | | | | | manipul | late. | natural | |
| enquiries and develop their thinking | Naming colours. | Making and using salt | Creating under th | e sea | | | environment. | Decorate pieces of |
| Safely use and explore a variety of | | dough to create a variet | y of collages. | | | | | fabric. |
| materials, tools and techniques, | Using playdough | models. | | | | | | |
| experimenting with colour, design, | tools. | | | | | | 2simple paint | |
| texture, form and function. | | Develop simple patterns | S | | | | | |
| | | using stamps | | | | | | |
| | Drawing/ Painting on different surfaces. Chooses particular colours for imaginative purposes. Explores using different size brushes, rollers, | | | | | | | |
| | sponges, twigs, fing | gers hand etc Use junk r | modelling and constructi | on resource | s to create | connecti | ng structures | |
| Use simple tools to effect changes to | Model using | Model using treasury tag | gs. Using stencils to | reate an | Model usi | ing | Model using | Model using a |
| materials | scissors safely | | under the sea pic | ture. | spilt pins. | | elastic bands and | flange/slot to connect |
| | Model bracing, | | | | | | strings to | materials. |
| Handles tools objects, construction | using different | | Model using diffe | rent | | | connect. | |
| and | tapes and glues | | types of folds. | | | | | |
| malleable materials with increasing control and attention. shows a preference for dominant hand. | Throughout children will have modelled and be allowed to explore the use of different tools safely and experience creating different objects and constructions. | | | | | | | |
| Develops their own ideas through | Experiments with | Model using stick V | Veaving with paper and | Children | to | Painting | with twigs and | Exploring light and |
| experimentation with diverse | using fingers and | puppets to retell ri | bbons. | explore ι | using | natural r | esources. | shadows inside and |
| materials, e.g. light, projected image, | hands to paint. | stories. | | loose par | rts to | | | outside. |
| loose parts, watercolours, powder | | | | create th | neir own | | | |

| paint, to express and communicate their discoveries and understanding. Make use of props and materials | Leaf, coin and brick rubbings. | | | small world set ups. | | |
|---|---|-------------------|------------------------|----------------------------|--------------------------|----------------------|
| when role playing characters and stories. | Children will have access to a variety of different resources and tools that they can experiment with. Children will also be encouraged to use a wide range of props and materials to act out different stories and characters. | | | | | |
| Expresses and communicates working theories, feelings and understandings using a range of art forms, e.g. movement, dance, drama, music and the visual arts | Throughout the year chi | ldren will be enc | ouraged to talk about, | describe and adapt their o | creations based on their | r current knowledge. |
| Share their creations, explaining the process they have used. Invent adapt and recount narratives and stories with their peers and their teacher. | | | | | | |

Exploring and Developing:

- Record and explore ideas from first hand observation, experience and imagination.
- Experiment with materials.
- Explore the differences and similarities within the work of artists in different times and cultures.
- Ask and answer questions about the starting points for their work and the processes they have used.
- Developtheir ideas.

- Recognise and describe key features of their own and other's work.
- Say what they think and feel about their work and the art work of others.
- Identify what they might change in their current work or develop in their future work.
- Annotate work in sketchbook.

| | Unit 1 | Unit 2 | Unit 3 |
|----------------------|--|---|---|
| Focus | Drawing and Painting - Our Grandparents | 3D Form – London Now and Past | Printing – Looking After Our World (Amazon) |
| Key Skills | Draw using avariety of tools, including pencils, rubbers, crayons, pastels, felttips, charcoal, | Manipulate clay in a variety of ways, e.g. rolling, kneading and shaping. | Make marks in print with a variety of objects, including natural and |
| (Revisit skills from | ballpoints, chalkand other dry media Understand what tone is and how to apply this to their work. | Explore sculpture with a range of malleable media, especially clay Experiment with, construct and join materials | made objectsMake rubbingsCarry out different printing |

| previous learning and build upon them). | Begin to explore the use of line, shape and cour through mark making. Use a variety of tools and techniques including the use of different brush sizes and types Mix and match colours to artefacts and objects Work on different scales Mix secondary colours and shades using different types of pain Create different textures e.g. use of sawdust, sand | Explore shape and form | techniques e.g. monoprint, block, relief and resist printing Build a repeating pattern and recognise pattern in the environment |
|---|--|-------------------------------------|---|
| Artists of | Picasso, Matisse, Marten Jansen | John Brickels | Max Ernst (rubbings) |
| Interest | | | |
| Key | brush mark colour-mixing, colour scheme, contrast, | sculpture, carving, modelling, clay | monoprint, lino, print, hand printing, |
| Vocabulary | cool, hot, primary colour, secondary colour, shade, | | rollers, polyboard, stencil, rubbing |
| _ | shape, texture, Warm, Water, light, dark | | |

Exploring and Developing:

- Record and explore ideas from first hand observation, experience and imagination.
- Explore the differences and similarities within the work of artists in different times and cultures.
- Ask and answer questions about the starting points for their work and the processes they have used.
- Experiment with materials.
- Developtheir ideas.

- Review what they have done and say what they think and feel about their work.
- Describe choices and preferences using appropriate art language.
- Compare with other's work, identifying similarities and differences.
- $\bullet \quad \text{Identify what they might change in their current workor develop in their future work.} \\$
- Annotate work in sketchbook.

| | Autumn 1 | Unit 2 | Unit 3 |
|--|--|---|---|
| Focus | Drawing - Pirates | Collage – The Great Fire of London | Painting – Women Who Change the World |
| Key Skills (Revisit skills from previous learning and build upon them). | Layer different media, e.g. pencils, crayons, pastels, felttips, charcoal and ballpoint to create real life historical objects Understand the basic use of a sketchbook and work out ideas for drawings Draw for a sustained period of time from the figure and real objects, including single and grouped objects Experiment with the visual elements; line, shape, pattern and colour | Use a variety of techniques including fabric, crayons and wax or oil resist Create textured collages from a variety of media Make a simple mosaic | Mix a range of secondary colours, shades and tones Experiment with tools and techniques, inc. layering, mixing media, scraping through etc. Name different types of paint and their properties. Work on a range of scales, e.g. large brush on large paper etc. Mix and match colours |

| | Experiment with pencils to create tone. | | |
|------------|--|--|---|
| | Use tone to create form when drawing. | | |
| Artists of | Giorgio Morandi, Roy Lichtenstein, Jane Freilicher, Van | Kurt Schwitters, Megan Coyle | Vincent Van Gogh, Amy Sherald, Matisse |
| Interest | Gogh | | |
| Key | three-dimensional, two-dimensional, shading, | felting, material, layer, collage, cover | brush mark, Colour-mixing, Colour scheme, |
| Vocabulary | shadows, scumbling, shape, sketching, solid, pencil, | | contrast, Cool, Hot, Primary Colour, |
| | mark, outline, line, hatching, cross hatching, flat, form, | | Secondary Colour, Shade, Shape, Texture, |
| | detail, linear, side stroke | | Warm, Water, light, dark |
| | | | |

Exploring and Developing:

- Select and record from first hand observation, experience or imagination, and explore ideas for different purposes.
- Explore the roles and work of artists working in different times and cultures and draw inspiration.
- Make a record of visual experiments
- Question and make thoughtful observations about starting points and select ideas to use in their work.

- Compare ideas, methods and approaches in your own and others' work and say what you think and feel about them using increasingly developed art language (formal elements).
- Adapt your work according to your views and describe how you might developit further.
- Annotate work in sketchbook

| | Unit 1 | Unit 2 | Unit 3 |
|--|--|--|---|
| Overview | 3D Form: Sculpture -Mountains, Volcanoes and Earthquakes | Collage and Painting – Ancient Egypt | Printing and Painting - India |
| (Revisit skills from previous learning and build upon them). | Join clay adequately and work with some independence. Construct a simple clay base for extending and modelling other shapes. I can use water (slip) to create joins, smooth or create texture, or to create the right consistency. I can use a range of tools to manipulate and create texture. | Develop a painting from a drawing. Mix a variety of colours and know primary colours make secondary colours. Experiment with different effects and textures, including blocking in colour, washes, thickened paint etc. Work confidently on a range of scales, e.g. thin brush on a small picture. Develop skills in cutting and joining. Experiment with a range of media, overlapping and layering, etc | Increase skill and control when painting. Apply greater expression and creativity to own paintings. Mix a variety of colours and know primary colours make secondary colours. Use a developed colour vocabulary Experiment with different effects and textures, including blocking in colour, washes, thickened paint etc. Print using a variety of materials, objects and techniques, including layering. Talk about the process used to produce a simple print. To explore pattern and shape, creating designs for printing. |

| Artists of | Elizabeth Jaeger, Zhang Wei, Anish | Gustav Klimt | Damien hirst, Yayoi Kusama |
|------------|--|--|---|
| Interest | Kapoor | | |
| Key | Sculpture, clay, slip, consistency, drying, | layer, collage, brush mark, cold colour-mixing, colour | monoprint, lino, print, screen, hand printing, rollers, |
| Vocabulary | cutting carving, modelling, clay, air drying | scheme, contrast, cool, hot, primary colour, secondary | relief, poly-board, stencil, paste resist |
| _ | clay, salt dough, Plasticine, wax | colour, shade, shape, tertiary colour, texture, tint, | |
| | | tone, warm, water | |

Exploring and Developing:

- Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.
- Exploretheroles and work of artists, craftspeople and designers working in different times and cultures and draw inspiration.
- Experiment with materials and develop skills and techniques.
- Question and make thoughtful observations about starting points and select ideas to use in their work.

- Compare ideas, methods and approaches in your own and others' work and say what you think and feel about them.
- Build a more complex vocabulary.
- Adapt your work according to your views and describe how you might develop it further.
- Annotate work in sketchbook

| | Unit 1 | Unit 2 | Unit 3 | Unit 4 | Unit 5 |
|--|--|--|--|---|--|
| Overview Key Skills | Collage and Cooking and Nutrition (DT) – Food and the Environment • Develop skills in cutting | Drawing and Textiles (DT) - Rivers • Use research to inspire | Painting – A Local Study: London at War • Analyse and describe | 3D Form – Sculpture - The Kingdom of Benin • Analyse and describe | Printing and Collage – Environmental and Social Activism • Analyse and describe |
| (Revisit skills from previous learning and build upon them). | and joining. Experiment with a range of media, overlapping and layering, etc. Combine skills more readily Choose collage as a means of extending work already achieved. | drawingsfrom, as well as from memory and imagination. Alter and refine drawings and describe changes using art vocabulary. Explore relationships between line and tone, pattern and shape, line and texture. Further develop understanding of geometry and mathematical proportion when | colour and painting techniques in artist's work. Develop skill and control when painting. Paint with expression. Analyse painting by artists. Make and match colours with increasing accuracy. Use more specific colour language e.g. tint, tone, shade, hue. Choose paints and implements appropriately. Plan and create different effects and textures with | how artists use form in their work. Make informed choices about the 3D technique chosen. Show an understanding of shape, space and form. Plan, design, make and adapt models. Talk about their work understanding that it has been sculpted, modelled or constructed. | colour and painting techniques in artist's work. Make own printing block using string, texture, card, masking tape. Print with two colour overlays. Create repeating patterns. Experiment with over printing motifs and colour. Choose collage as a means of extending work already achieved. Collect visual information from a variety of sources, |

| | | drawing. | paint according to what they need for the task. | Use a variety of materials. | describing with vocabulary based on the visual elements |
|------------------------|---|---|---|---|---|
| Artists of Interest | Giuseppe Arcimboldo, Klaus Enrique Gerdes | Faith Ringgold, Embroiderers and embroidery artists | Monet, Wilfred Stanley Haines | Traditional Mask Makers, ceramic artists | Banksy, Barbara Kruger |
| Key Vocabulary | material, layer, collage, cover, seasonality, quality, balance, fresh, processed. | three-dimensional, two-dimensional, shading, shadows, scumbling, shape, sketching, solid, pencil, mark, outline, line, highlight, hatching, cross hatching, flat, form, detail, linear, side stroke | brush mark, cold, colour- mixing, colour-scheme, contrast, cool, earth, fire, form, harmony, hot, hue, neutral, primary colour, secondary colour, shade, shape, tertiary colour, texture, tint, tone, warm, water | Sculpture, card, paper, wood, wire, plaster of Paris, Modroc, papier Maché, modelling, clay, air drying clay, salt dough, Plasticine, wax. | monoprint, lino, print, screen, hand printing, rollers, relief, poly-board, stencil, paste resist, layer, collage, cover |

Exploring and Developing:

- Select and record from first hand observation, experience or imagination, and explore ideas for different purposes.
- Explore the roles and work of artists, craft speople and designers working in different times and cultures and draw inspiration.
- Experiment with materials and techniques.
- Question and make thoughtful observations about starting points and select ideas to use in their work.
- Regularly analyse and reflect on your intentions and choices.

- Compare ideas, methods and approaches in your own and others' work and say what you think and feel about them.
- Develop a greater understanding of vocabulary when discussing their own work and other's.
- Adapt your work according to your views and describe how you might develop it further.
- Annotate work in sketchbook

| | Unit 1 | Unit 2 | Unit 3 |
|-----------------------------|---|---|---|
| Overview | Drawing – The Romans | Print Making – The Victorians | 3D Form – North American Road Trip: Mexico |
| Key Skills | Use a variety of source material for your work. Work in a sustained and independent way | Explain different techniques (such as: the use of poly-blocks, relief, mono | Plan and develop a sculpture through drawing and other preparatory work. |
| (Revisit skills from | from observation, experienceand imagination. • Use a sketchbook to develop ideas. | and resist printing).Choose the printing method appropriate to task. | Analyse and study artists, including fold artists use of form and draw inspiration. Experiment and make decisions about colour |
| previous learning | Explore the potential properties of the visual elements, line, tone, pattern, texture, colour and | Build up layers and colours/ textures Organise your work in terms of | and pattern. • Describe the different qualities involved in |
| and build upon them). | shape. • Draw using perspective, mathematical | pattern, repetition, symmetry or random printing styles. | modelling, sculpture and construction. • Use recycled, natural and man- made |
| triciti). | processes, design, detail and line. | Choose inks and overlay colours. | materials to create sculpture. |

| Artists of Interest | Roman bust and statue makers, Roman architectural design, Roman clothing and Centurion | William Morris – Arts and Crafts movement | Frida Kahlo, Diego Rivera, Folk Art, Arbol de la Vida Craft artists |
|------------------------|--|---|--|
| | armour, Roman pottery, Kelvin Okafor, Albrecht Durer. | | |
| Key | Three-dimensional, tone, two-dimensional, shading, | monoprint, lino, collagraph, press print, | Sculpture, card, paper, wood, wire, plaster of Paris, |
| Vocabulary | shadows, scumbling, shape, sketching, solid, | screen, etching, hand printing, rollers etching | Modroc, carving, modelling, clay, air drying clay, salt |
| | stippling, pencil, positive, mark, mid tone, negative, | press, letter press or book binding press; | dough, kiln, fired, Plasticine, wax, casting, silicone, |
| | outline, line, highlights, hatching, cross hatching, | relief, poly-board, stencil, paste resist | rubber, 3D printing, laser cutting, |
| | flat, form, detail, contour, linear, side stroke | | |

Exploring and Developing:

- Select and record from first hand observation, experience and imagination, and explore ideas for different purposes.
- Exploretheroles and work of artists, craftspeople and designers working in different times and cultures and draw inspiration.
- Experiment with materials and techniques.
- Question and make thoughtful observations about starting points and select ideas to use in their work.
- Regularly analyse and reflect on your intentions and choices.

- Compare ideas, methods and approaches in your own and others' work and say what you think and feel about them.
- Use the language of art with greater sophistication when discussing own and other's art.
- Give reasoned evaluations of your own and other's work which considers context and intention.
- Adapt your work according to your views and describe how you might developit further.
- Annotate work in sketchbook

| | Autumn 1 | Unit 2 | Unit 3 |
|--|--|---|---|
| Overview | 3D Form: Clay – Ancient Greeks | Printing - Japan | Drawing and Painting – The History of Medicine |
| Key Skills | Research from a variety of sources, including historical research. Plan a sculpture through drawing and | Plan your piece through drawing and other preparatory work. Describe varied techniques. | Develop a painting from a drawing. Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, |
| (Revisit skills from previous learning and build upon them). | Plan a scupture through drawing and other preparatory work. Make decisions about your design based on the properties of your chosen material in addition to your initial research. Develop skills in using clay including using slabs, coils, pinch, joining and slips Create sculpture and constructions with greater independence | Be familiar with layering prints. Be confident with printing on paper and fabric. Reflect upon own work and experiments before altering and modifying. Print with three colour overlays. Work into prints with a range of media, e.g. pens, colour pens and paints. | sketching. Show an awareness of how paintings are created, e.g. composition. Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. Be able to identify primary, secondary, complementary and contrasting colours. Experiment, plan and create different effects and textures with paint according to what they need for |

| | | | the task with increasing confidence and independence. |
|------------------------|---|---|--|
| Artists of Interest | Ancient Greek pottery, Greyson Perry, Clarice Cliff, Bauhaus | Hokusai, Japanese traditional wood block print artists. | Pieter Claesz, Abstract medical artists. |
| Key Vocabulary | modelling clay, air drying clay, kiln, fired, slab, coil, score, glaze, slip, score, join, smooth slip, ephemeral | monoprint, lino, collagraph, press print, screen, etching, hand printing, rollers, etching press, relief, poly-board, stencil, paste resist complementary colours, contrast | Tone, line, texture, composition, complementary colours, contrast, shade, tint, tone, scale, proportion, effect, |