

Early Learning Goals

Pupils should negotiate space and obstacles safely, with consideration for themselves and others; - Demonstrate strength, balance and coordination when playing; - Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

	Nursery						
Threads	Nursery Objectives	Nursery Objectives					
Physical	To begin to different	tiate between running an	d walking, movement, a	nd stillness.			
Competence							
Decision Making	To make attempt to	avoid opponents in a sim	iple game.				
Analysis, Evaluation and Improvement	aluation and						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
	Settling in, ring games in class, continuous outdoor provision, yoga	Gymnastics - To attempt to hold a balance with lots of wobbling/falling - To move around a space following some simple instructions e.g. walk around, move faster, move like a snake	Multi skills - To attempt to hold a balance with lots of wobbling/falling - To move around a space following some simple instructions e.g. walk around, move faster, move like a snake	Athletics - To run with purpose e.g. retrieve or race. - To jump one time with purpose, beginning to incorporate arms to influence movement	- To move to music with some awareness of rhythm or repetition e.g. following actions described by a song or stopping on a beat/phrase		

		- To move across a mat in a rolling style - With a high degree of supervision to use age appropriate equipment like a bench To make some marked attempts to look at, listen to and copy adults.	 To begin to roll a ball along the ground with attempts to aim and direct it. To attempt to drop and catch a large ball. To make concerted attempts to catch objects e.g. looking and holding out hands 	- To make attempts to throw an object into/at a target	- To make attempts to copy movements - To begin to understand dances may link together and repeat in a sequence.	
			Reception			
Threads	Reception Object	ives				
Physical	To begin to understa	and and create intentions	around moving their bo	dy e.g. making attempt	t to go faster or stop.	
Competence	To begin to have an	awareness of the fundan	nental movement skills (F	MS) -running, jumping	g, throwing and catching	g.
Decision Making	To play simple tag ga	ames and alter play depe	nding on their role.			
	To begin to find space	ce independently.				
Analysis,	To observe and make	e attempt to replicate ad	ults' actions			
Evaluation and Improvement	To start to adapt the	ir actions to suit differen	t activities			
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Settling in, ring	Gymnastics	Games kicking with	Games throwing	Athletics	Dance
	games in class,	 To attempt to hold a balance 	feet To combine	and catching	- To make	- To move to
	continuous outdoor provision	with lots of	 To combine movement and 	- To mostly be successful	some guided changes to	music with awareness of
	informed by multi	wobbling/falling	a small degree	when	running in	rhythm or
	skills planning		of ball control,	throwing and	order to alter	repetition

- To move	understanding	catching a	or improve	e.g. following
around a space	which ball is	variety of	technique	actions
following some	theirs and	objects.	- To make	described by
simple	making	- To begin to	attempts at	a song or
instructions e.g.	attempts to	throw and	jumping for	stopping on a
walk around,	direct it.	catch whilst	height and	beat/phrase
move faster,	- To kick a ball	moving.	distance with	- To copy
move like a	towards a		a degree of	movements
snake as well as	target such as a		understanding	 To begin to
making some	partner or goal.		of stillness	link together
decisions about			when landing.	2 or more
movement			- To make	moves to
independently			attempts to	create the
- To move across			throw an	foundations
a mat in a			object into/at	of a
rolling style			a target	sequence.
which may				
begin to				
resemble a log				
roll or egg roll				
- With some				
supervision to				
use age				
appropriate				
equipment like				
a bench.				
 To regularly 				
look at, listen to				
and copy				
adults' actions				
and				
instructions.				
	Kev Stage 1			

National Curriculum

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. *Pupils should be taught to:*

- Master basic movements including running, jumping, throwing and catching as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- Participate in team games, developing simple tactics for attacking and defending
- Perform dances using simple movement patterns.

Voor 1 Objectives

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Inreads	Year 1 Objectives	•					
Physical Competence	To perform whole body and fine movements with some control. Whilst moving or still, children are beginning to maintain their equilibrium with some consistency and are beginning to react to a stimulus to change their speed or direction						
	To begin to master f	To begin to master fundamental movement skills (FMS)					
Decision Making	With support, to occasionally use simple tactics and compositional ideas						
	To work appropriate	ely within different enviro	onments (stay in a define	d area)			
Analysis,	To observe and com	ment on their own and o	thers' actions				
Evaluation and Improvement	To start to adapt their actions to suit different activities						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
	Multi-Skills	Manipulation	Manipulation	Athletics	Manipulation		
	- To learn new	Throwing towards a	sending and receiving	- To begin to	net games using		
	movement	target	- To begin to	run at	racquets		
	patterns	- To throw and	understand 1v1	different	- To throw and		
	such as	catch a variety	scenarios with	speeds for	catch a tennis		
	skipping and	of objects with	an opponent.	different	ball with a		
	galloping	a partner,	- To throw and	purposes.	high degree of		
	and begin to	adjusting	catch whilst	 To jump for 	success.		
	experiment	distance	moving.	height and	- To carry a ball		
	with these in	according to	- To use throwing	distance	on a racquet		
	game	abilities and	and catching	using	whilst		
	scenarios,	success.	skills as part of	different	moving.		
	children will		a game.	mechanics	- To hit a ball		
	not yet have			and with	towards a		

- To attempt to hold a	balance				
Gymnastics		Dance	<u> </u>	Problem solving	<u> </u>
space					
around the					
they move					
accuracy as					
some					
this with					
begin to do					
children will					
again,					
and catch it					
bounce once					
allow it to					
large ball,					
- To drop a					
accuracy					
degree of					
with some					
roll a ball					
technique to					
- To use an underarm					
stillness	targets.				
increased	different				
with	towards				
longer and	through and		accuracy		
shapes for -	To roll balls		target with		
holding	a game.		towards a		
balance,	skills as part of		object		
with	and catching		- To throw an		
experiment -	To use throwing		landings.	direction.	
- To	moving.		control	power and	
movements	catch whilst		attempts to	adjusting	
mastered all -	To throw and		some	partner	

	travelling - To rock and ro	variety of ways of oll on and across a mat to make accurate shapes and tuck	 To copy movements with some degree of accuracy. To begin to link together 3 or more moves to create the foundations of a sequence, repeated at the chorus of a song. To begin to create movements, showing choice and preference for certain actions. 		in combination - To use commu to solve simple - To evaluate the	nication and team work
			Year 2			
Threads	Year 2 Objectives					
Physical			with basic control. Whils	_	en are starting to main	ntain their equilibrium
Competence			nge their speed or direct			
	To master fundamer	ntal movement skills (FM	S) and combine these ski	ills in a range of activiti	es	
Decision Making	To use simple tactics	and compositional idea	s with some independen	ce		
	To find and use space	e well showing an aware	ness of others and basic	safety		
Analysis,	To describe what the	ey and others are doing v	with some accuracy			
Evaluation and Improvement	To come up with and	d suggest ideas that relat	e to their performance			
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	movement pa galloping and	egree of mastery with all tterns such as skipping, side stepping and to be and use these with some	Manipulation Attack vs. defence - To throw and catch with accuracy To begin to	Ball games Dribbling and passing with feet - To dribble the ball with feet, able to avoid	Athletics - To run at different speeds for different purposes.	Manipulation net games using racquets - To throw and catch a tennis ball

airborne ball.

children and

height and

such as dodging and change of

direction with a degree of control in game scenarios as a mode to avoid opponents To experiment with balance, holding shapes for longer and with increased stillness To use an underarm technique to roll a ball with accuracy to a partner or into a target To begin to dribble a ball by bouncing whilst moving around a space	- To alter tactics with a partner to avoid having a ball intercepted To work as a group to evade an attacker. - Pass the ball to a partner with accuracy using a range of different length passes and controlling power accordingly To score a goal To put skills together in a small game scenario.	distance using different mechanics and beginning to control landings. To throw an object towards a target with accuracy To begin to bounce a ball on a tennis racquet repeatedly, the ball may fall regularly. To hit a ball towards a partner over a net or line, building to create a rally that lasts for around 4 shots.
Gymnastics - To hold a balance with a degree of control and link a balance to one other movement - To combine a variety of ways of travelling - To rock and roll on and across a mat with a degree of accuracy in recreating taught shapes - To use apparatus safely and creatively	Dance To move to music with awareness of rhythm or repetition e.g. following actions described by a song or stopping on a beat/phrase To copy movements with some degree of accuracy. To begin to link together 3 or more moves to create the foundations of a sequence, repeated at the chorus of a song.	Problem solving - To use fundamental movement skills in combination. - To use communication and team work to solve simple problems. - To evaluate the successfulness of tactics and begin to make adjustments as a team.

-	To perform different gymnastic shapes
	as well as shapes inspired by animals or
	other learning
-	- To jump on the ground and off
	apparatus, taking into account their
	own safety and the safety of others,
	making shapes in the air
-	To begin to create sequences that link
	together independently and as part of a
	pair

-	To begin to create movements, showing
	choice and preference for certain
	actions.

 To perform a short sequence to music, making appropriate changes considering performance context.

Key Stage 2

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Key stage 2

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- Use running, jumping, throwing and catching in isolation and combination
- Play competitive games, modified where appropriate (for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis), and apply basic principles suitable for attacking and defending
- Develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics)
- Perform dances using a range of movement patterns
- Take part in outdoor and adventurous activity challenges both individually and within a team

Lower Key Stage 2

Rationale

As children move into Key Stage 2, they should have gained a wide range of movement skills which can be used in combination to play a wide variety of games. Children will now be introduced to a wider range of games which fall into different categories based on the principles of the game – for example, invasion, striking and fielding, net and wall. In all these variations, children will have to work out how best to be successful in attacking and defending play and contribute towards their team. The rules of each game should still be simple enough to allow for maximum participation and engagement. Games should become more complex so that children learn to follow a set of sporting type rules. Games will remain as small sided as feasibly possible to allow each child to be involved as much as possible. Small sided games will benefit physical, thinking and social skills as they will have more physical interactions with the equipment of the game, they will have to think about how they can best contribute to their team effort and equally they will have to communicate this with others. Sequences and performances in gymnastics and dance should start to become richer in ideas with

	children able	to recognise good quality	y and similarities and diff			ve an intrinsic
		determinatio	Year 3	vest und strive to div	ays improve.	
Threads	Year 3 Objectives					
Physical	To perform whole bo	ody and fine movements	with control and timing.	Whilst moving or still,	children can maintain t	heir equilib rium wit
Competence	more consistency an	d can react to a stimulus	with changes in speed a	nd/or direction		
		1S) in isolation and comb			ctions, travel, patterns,	and combinations)
Decision Making	· · · · · · · · · · · · · · · · · · ·	gin to use some simple t				
		onsibility for their own s		g in physical activity		
Analysis,		skills and actions that are				
Evaluation and	To recognise simple	similarities and difference	es between sequences a	nd performances		
Improvement	A colores of 4	At	Coming 4	Carina 3	C 1	C
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Multi-Skills	Invasion Games	Invasion Games	Net & Wall	Athletics	Striking and
	- To use	Dribbling and passing	Dribbling and passing	Using hands and	- To develop running	Fielding
	appropriate	skills with feet	skills using hands	racket	techniques over a	
	footwork to	- To move with a	- To travel with	- To react	range of distances	
	assist quick reactions	ball under	the ball under	quickly to the movement of	- To perform	
	- To use	control using your feet at a	control using your hands at a	a ball whilst	jumps with speed and	
	changes of	range of speeds	range of speeds	playing a	balance for	
	direction and	- To pass a ball	- To pass a ball	simple net	distance and	
	speed to	using your feet	using your	game	height	
	outwit	over a range of	hands with	- To strike a	- To develop	
	opponents	distances with	some control	ball using	running	
	- To develop	some accuracy	and accuracy	your hand or	technique	
	techniques	and control	- To support your	racket over a	over a range	
	and	- To outwit	team mates	net	of distances	
	strategies	defenders in a	both whilst	- To take	(short and	
	within a	small group,	attacking and	responsibility	long)	
	small team - To maintain	knowing when to dribble and	defending as	for your	- To develop a	
	- To maintain balance	when to pass	part of a small team	safety whilst using	range of throwing	
	Dalatice	when to hazz	teaili	equipment	techniques	

	Gymnastics - To combine a variety of ways of travelling - To perform different types of rolls safely - To maintain body shape whilst performing a roll - To use apparatus safely and creatively - To perform different gymnastic shapes at a variety of levels - To use simple choreograph ideas in a routine that contains a range of	Dance - To create and perform actions in a realistic order - To create sequences of several different actions - To adapt and develop formations and patterns	- To take responsibility for their safety Outside Adventurous Activity – Problem Solving - To work in a team to decide what approach to meet the challenges - To develop both verbal and non- verbal communication - To identify key features on a map to follow a route - To understand safe practice		
	gymnastic skills	Year 4			
Physical	To perform whole hody and fine mayaments		t moving or still shildren consistently		
Physical Competence	maintain their equilibrium and can quickly rea	with control, timing, and some accuracy. Whils act to stimulus with changes in speed and/or di	irection		
		damental Sport Skills consistently in a range of	environments with developing technique		
Decision Making	•	r ensuring others engage safely in physical acti	vity		

Analysis, Evaluation and Improvement	Use own ideas and approaches to create imaginative performances					
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Multi-Skills - To use appropriate footwork to assist quick reactions - To use changes of direction and speed to outwit opponents - To develop techniques and strategies within a small team - To maintain balance whilst still or moving - To move and use equipment in small spaces	Invasion Games Mini-ball - To confidently move with a ball under control using your feet at a range of speeds with changes in direction - To pass a ball using your feet over a range of distances with accuracy, control and purpose - To outwit defenders in a small group, knowing when to dribble and when to pass to attack a target	Invasion Games Endball - To travel with the ball under control using hands at a range of speeds with changes of direction - To pass a ball using hands with control and accuracy - To develop strategies whilst attacking and defending as part of a small team - To discuss with peers about performance and aspects that are succeeding and ways to improve	Net & Wall	Athletics - To maintain a good technique when running over a range of distances and speeds - To perform a variety of jumping styles with combinations and control - To develop a range of throwing techniques	Striking and Fielding - To retrieve, intercept and stop a ball whilst fielding - To bowl with overarm and underarm actions with consistency whilst aiming for a target - To strike a ball with the aim of attacking spaces - To evaluate performance in different parts of the game

To combine a variety of ways of - To create and perform actions in a Solving travelling, jumping, rolling and To recognize the importance of team realistic order To create sequences of several different work and co-operatively in small balancing To maintain body shape whilst actions groups performing a roll To adapt and develop formations and To explore different methods of To use apparatus safely and creatively communication (verbal/non-verbal) patterns To perform different gymnastic shapes To solve problems with co-operation at a variety of levels and teamwork To use simple choreograph ideas in a routine that contains a range of gymnastic skills Upper Kev Stage 2 **Rationale** Games are starting to look more like specific 'sports' but should still be very much focused on small sided games with adapted rules to ensure maximum enjoyment, learning and skill development. There now will be an increased focus on skills and techniques that are more specific to certain sports and there will be a greater emphasis on analysing performance in order to improve. Children should be suggesting tactical improvements for their team and feel confident enough to voice these. Opportunities to lead should be present in most lessons, with children leading warm-ups, taking a coaching role or leading their team in a competitive situation. Larger group routines can be created in gymnastic and dance contexts, with more able children set challenges to help choreograph their group. The process of creating, discussing, reviewing, and refining should be evident in most areas of PE in order to improve. As well as showing an intrinsic desire to better one-self, children should be able to set themselves realistic goals and work towards them. Children should leave our school with a desire to continue to take part in PE and sport for the rest of their lives having developed all of the physical, social and thinking skills required to be successful and enjoy participation. Year 5 To perform whole body and fine movements with appropriate control, accuracy, and timing. Whilst moving or still, children maintain **Physical** their equilibrium consistently and can quickly react to a stimulus with efficient changes in speed and/or direction Competence To begin to select and apply skills such as Fundamental Sport Skills consistently in a range of environments with developing technique To use tactics and compositional ideas both on their own and in collaboration with others **Decision Making** To begin to use experience and knowledge for ensuring others engage safely in physical activity Analysis, Analyse performances to identify strengths and areas for improvement **Evaluation** and Use own ideas and approaches to create imaginative performances Improvement Autumn 1 Autumn 2 Spring 1 Spring 2 Summer 1 Summer 2

Dance

Gymnastics

Outside Adventurous Activity- Problem

Multi-Skills	Invasion Games	Invasion Games	Net & Wall	Athletics	Striking and
- To outwit	Hockey	Passing and moving	Mini Volleyball	- To maintain a	Fielding
opponents	- To send and	with hands	- To react	good	Rounders
using a	receive whilst	- To travel with	quickly to the	technique	- To throw,
variety of	using	the ball under	movement of	when running	catch and roll
movements	equipment	control using	a ball whilst	over a range	with a range
- To move at	- To dribble	hands at a	playing a	of distances	of balls
different	whilst using	range of speeds	simple net	and speeds	- To bowl
speeds while	equipment	with changes of	game	with the	consistently
changing	 To attack and 	direction	 To strike a 	ability to	towards a
directions	defend whilst	- To pass a ball	ball using	accelerate	target
- To use quick	using	using hands	your hand or	- To perform a	- To strike a
reactions	equipment	with control	racket over a	variety of	ball
when		and accuracy	net	jumping	consistently
passing and		- To develop	- To take	styles,	towards
moving		strategies	responsibility	including from	space
 To maintain 		whilst attacking	for your	1 foot to 2,	
a stable body		and defending	safety whilst	for distance	
position		as part of a	using	and height	
when		small team	equipment	- To develop a	
receiving a		- To discuss with	- To use simple	range of	
ball in a		peers about	tactics to	throwing	
game		performance	outwit an	techniques for	
situation		and aspects	opponent	distance with	
		that are	during a net	restrictions	
		succeeding and	game		
		ways to			
		improve			
<u>l</u>	I	I	l		

I	nvasion Games			
F	Passing and			
/	Лoving			
	- To			
	confidently			
	move with a			
	ball under			
	control using			
	your feet at			
	a range of			
	speeds with			
	changes in			
	direction			
	- To pass a ball			
	using your			
	feet over a			
	range of			
	distances			
	with			
	accuracy,			
	control and			
	purpose			
	- To outwit			
	defenders in			
	a small			
	group,			
	knowing			
	when to			
	dribble and			
	when to pass			
	to attack a			
	target			

	 Gymnastics To perform and combine a variety of ways of travelling, jumping, rolling and balancing in a sequence within a group To maintain body shape and speed whilst performing a roll To use apparatus safely and creatively on your own and within a group To perform different gymnastic shapes at a variety of levels and speeds To use simple choreograph ideas in a routine that contains a range of gymnastic skills and on different apparatus 		Dance - To create and perform actions in a realistic order - To create sequences of several different actions - To adapt and develop formations and patterns		Outside Adventurous Activity-Problem Solving - To recognize the importance of team work and co-operatively in small groups - To explore different methods of communication (verbal/non-verbal) - To solve problems with co-operation and teamwork	
			Year 6			
Physical Competence Decision Making	To perform whole body and fine movements with the appropriate control, accuracy, speed, and timing. Whilst moving or still, children maintain their equilibrium consistently and can react quickly and suddenly to a stimulus with rapid and efficient changes in speed and/or direction To select and apply skills such as Fundamental Sport Skills consistently and accurately with a use of technique To create and use tactics and compositional ideas that suit the situation with success in collaboration with others To draw on experience and knowledge to ensure they and others engage safely in activities To assess performance and actions against criteria and make improvements in performances					
Analysis,	•		•	· · · · · · · · · · · · · · · · · · ·		
Evaluation and	•	ice and actions against cr ent with aspects of perfo	•	· · · · · · · · · · · · · · · · · · ·		
	•		•	· · · · · · · · · · · · · · · · · · ·		Summer 2

ways of travelling balancing in a so	combine a variety of ng, jumping, rolling and equence within a group dy shape and speed	actions that flow	thin a group ces of several different	restrictions, with consistency and accuracy Outside Adventurous A - To recognize the work and co-oper groups - To explore difference communication (see	importance of team ratively in small ent methods of
changing directions To use quick reactions when passing and moving To maintain a stable body position when receiving a ball in a game situation	direction and protecting it from a defender To pass a ball using your feet over a range of distances with accuracy, control, speed and purpose To outwit defenders in a group knowing when to attack and when to	- To pass a ball using hands with control and accuracy - To develop strategies whilst attacking and defending as part of a small team - To discuss with peers about performance and aspects that are succeeding and	- To strike a ball using your hand or racket over a net - To take responsibility for your safety whilst using equipment - To use simple tactics to outwit an opponent during a net	the ability to accelerate from static and dynamic positions To perform a dynamic combination of jumping sequences with control To develop a range of throwing techniques for distance with	towards a target To strike a ball consistently towards space

- To perform different gymnastic shapes	
at a variety of levels and speeds with	
control and consistency	
- To use choreograph ideas creatively in	
a routine that contains a range of	
gymnastic skills and uses different	
apparatus	